

Projection-Based Models for Capturing Human Concepts of Motions



Yohei Kurata and Hui Shi

SFB/TR 8 Spatial Cognition, Universität Bremen / {ykurata, shi}@informatik.uni-bremen.de

What are Projection-Based Models?

Projection-based models ^[1] are spatial models that projects **a frame of spatial reference** ^[2] onto a space, by which the arrangement of two or three spatial objects are distinguished



Projection-Based Models and Motion Concepts

Two types of projection-based models are potentially useful for modeling human concepts/expressions of movement



Research Goal

To systematize the existing projection-based models and identify the missing models that are potentially useful for modeling motion concepts

In our perspective, this study consolidates a foundation of our project toward the natural dialogue-based interface of intelligent semi-autonomous wheelchairs



Systematization Criteria

1. Geometric types of the referent / relatum



ected Region

Directed Region (R_D)

[5]

[7]

(2000) Consistent rels of Detail. In

2. Frame class distinguished by its orientation factor [2]



Existing Projection-Based Models

Model	Frame		rent	tum	ver	Code
WOUEI	Shape	Class	Refe	Rela	Vie	Name
Single Cross ^[3]	•	relative	Ρ	Ρ	Ρ	PrP ₁₋₈
Double Cross in [3]	· · · · · • • · · · ·	relative	Ρ	P>	<2	PrP ₁₋₈ 2
Double Cross in [4]		intrinsic	Ρ	L _{SD}	_	PiL _{SD 3-12}
Dipole Calculus ^[5, 6]	1	intrinsic	L _{SD}	×2	-	L _{SD} iL _{SD 0-2}
Models of Cardinal Directions [7]		absolute	Arbi- trary	Arbi- trary	_	AaA ₁₋₈
Ternary Point Configura- tion Calculus (TPCC) [8]		relative	Ρ	Ρ	Ρ	PrP ₁₋₂₄
Bipartite Arrangements [9]	1	intrinsic	L _{SD}	L _{SD}	-	L _{SD} iL _{SD 3-1}
Star Calculus [10]	+ ;*;*	absolute	Ρ	Ρ	-	PaP _{1-4n}
Oriented Point Relation Algebra (OPRA) [11]	,₩	intrinsic	P _D	×2	-	$P_{D}iP_{D1}n^2$
Ego Orientation [12]		intrinsic	Ρ	P_D	-	PiP _{D 1-n}
Orientation Calculi [12]	····	intrinsic	Ρ	L _{SD}	_	PiL _{SD m-n}
For systematiza	ation, projection-m	odels are	e give	n the	code	e names:
	ХуZ	d m-n				
	Referent Frame class		Nu cor Numb	mber of nposes er of fiel	units one re ds	that <u>elation</u>

What Models Are Not Yet Developed?

What mou		rer beveloped:
Point-Referen	t Models (Pyz	Z _{m-n} d)
🗸 PaP	√ PaL	√ PaR (⊂ √ AaA)
√ PiP _D	√ PiL _{sD}	× PrR _D
√ PrP	× PrL	× PrR
These thr motion c (e.g., go to	ee are potentially oncepts when the othe front of the	v useful for capturing goal-oriented ne landmark is linear or region-like e door, go behind the table)
DLine-Relatur √ PiL _{sp}	n Models (XiL × LiL _{sp} (⊃ ^	-som-n ^d) √ L _{sp} iL _{sp}) × RiL _{sp}
These tw motion c (e.g., go to	o are potentially oncepts when th oward the door, g	useful for capturing path-centric ne landmark is linear or region-like to across the rug)
Based of mod the mo	on this idea, we a dels that belong odeling of a numb	are currently developing a series to RiL_{SD} and applying them to ber of motion concepts ^[13]
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262-290 [2] Levinson (1996) Language and 353-382 [2] Erokso (1002) Using Orienter	Space. Annual Review of Anthropolo	Successful Reasoning about Route Graphs In: Spatial Cognition III, LN 2685, 385-400. [9] Gottfried (2004) Reasoning about Intervals in Two Dimensions. In: IE: International Conference on Systems. Man and Cyberretics, 5324-5332

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[11] Moratz, Dylla, & Frommberger (2005) A Re Adjustable Granularity. In: Workshop on Age

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lative Orientation Algebra with

nd Route Graphs: